

# Skibsters - How to Play?

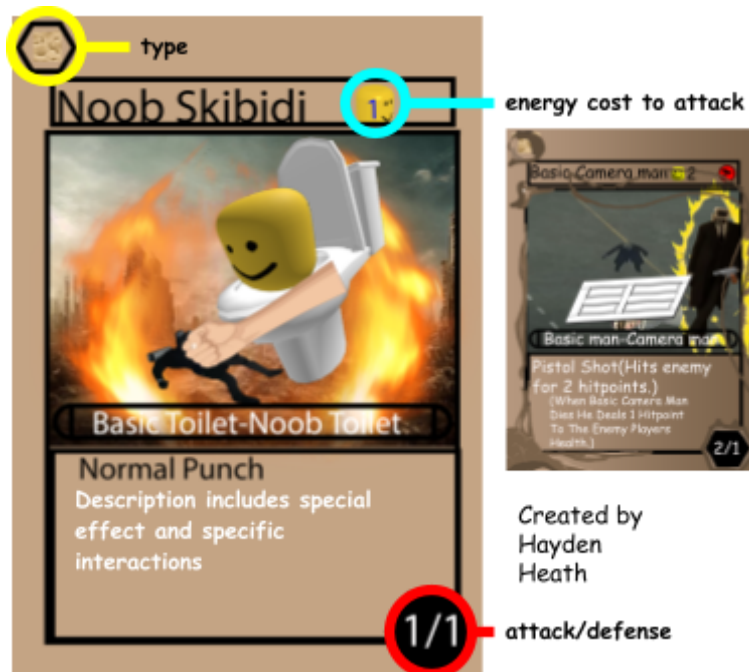
**Setup:** bring a deck of cards to the battleground and make sure both sides have an equal number of cards. **Shuffle** and place the deck on the **draw pile** area

1v1, 2v2, 3v3:

- Limit 3, 5, 6 Characters and Spells on field
- Both sides have 15, 20, 30 HP

**Objective:** make the enemies' HP  $\leq 0$ . If the condition is met for both players at once, if it is your turn, you win. **The game is turn-based:** teams will decide on who

starts first by playing a game of rock-paper-scissors. When the game starts, both sides will have 1, 2, 3 energy and 3, 5, 6 cards from the **draw pile**.



Including the **first turn**, each **turn** will start with the **Draw Phase:** every player will draw an **energy** token and a **card** from the **draw pile**.

**Planning Phase:**  
Place Characters faceup and Spells facedown.

**Attack Phase:**  
Attack and/or activate spells; attacking requires the indicated

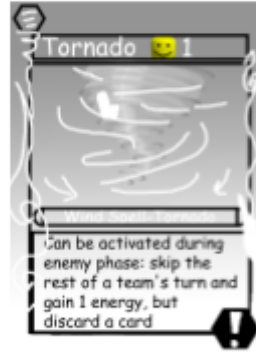
**energy**, but it ends the turn. Activating spells will cost **energy** and will require you to turn them faceup.



Created by Preston Lin

This is an example of an **attach spell card**. Attach cards are placed behind a **Character card** in a stagger to show its connection.

**Single-use spell cards** can be used mid-turn your's or the enemies and are discarded after being used.



Single-use type

attach type



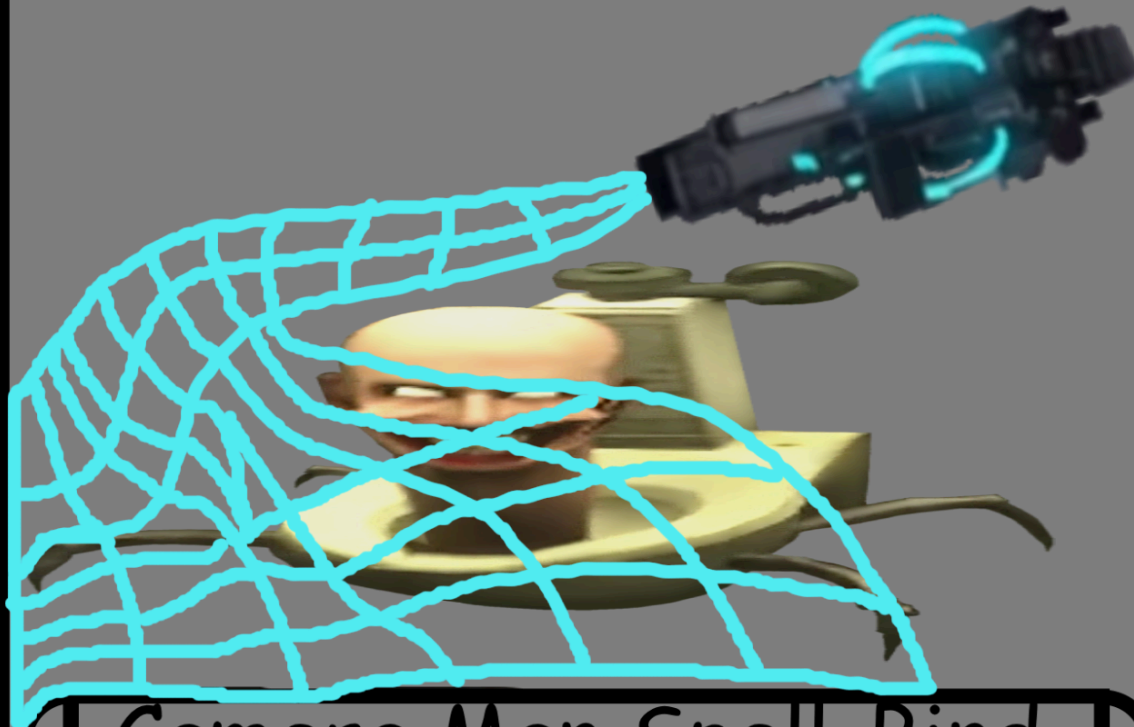
**Field spell card**

Active faceup until duration is over or taken down for any other reason.

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Bind 😊 2



Camera Man Spell-Bind

Disable the abilities of spells while this card is active; discard this after 3 turns





Glitch?! 😊 !! 100-

SUS.exe

not working

spell card glitch

GLITCH

Swap the side of one card on the battlefield





Blast 😊 3



Speaker Man Spell-Blast

Destroy all of the enemy's spell cards and gain energy for each one destroyed.

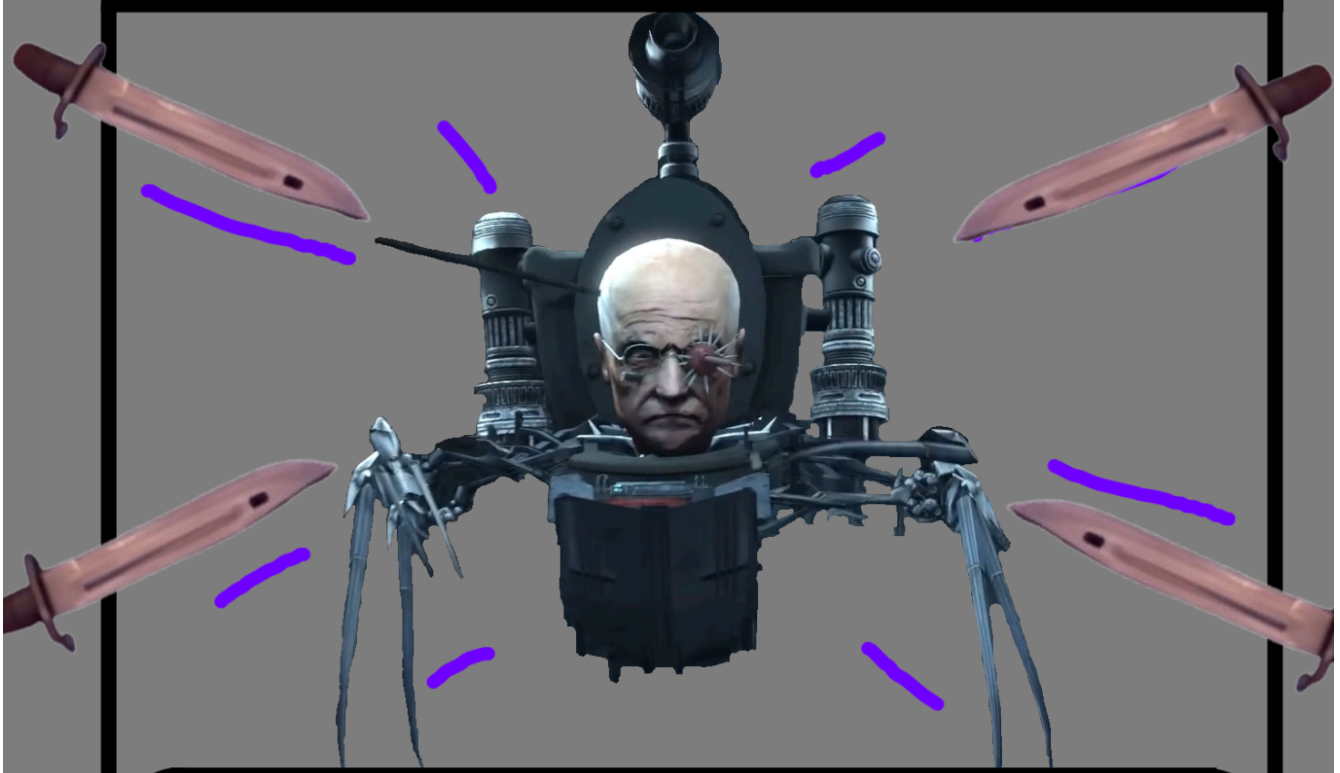




# Shadow Knives



2



TV Man Spell-Shadow Knives

Destroy all unshielded enemy skibidi Characters; the shielded enemies lose all shield



Yellow Forcefield



2



Skibidi Toilet Spell Yellow Forcefield

Attach to a Character card  
to add 3 shield

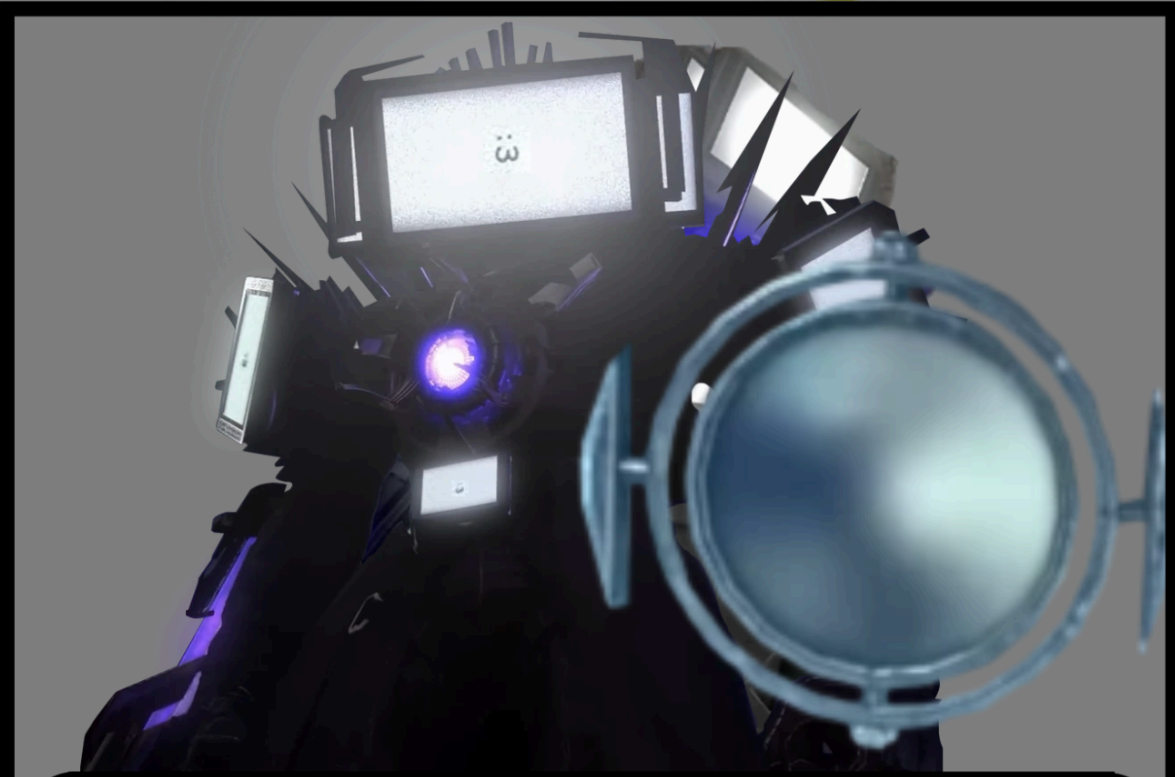




# Soul Strike



2



TV Man Spell-Soul Strike

After the turn that you attach this card to a Character card, any attacks that come from the host does direct damage for 2 turns

